

SISTER SPEARS: Miss Spears joined the church nearly 10 years ago. She is rather an insecure woman and feels when Bishop Wood gives a talk, his remarks directed at her and nobody else. She is frankly tired of it and is seriously considering being offended.

BROTHER BROWN: Brother Brown owns a pizza parlor in town and is a faithful member of the church. He has become sick and tired of the baseball diamond illustration that Bishop Wood uses at least once a month. He has complained about its use (mostly because he never liked baseball to begin with) but Bishop still continues to use it. Mr. Brown is used to his orders being carried out and is not happy at all.

MISS GRACE: Grace, the activities committee leader, has been planning activities for over a year. Bishop Wood not only has not shown appreciation at all for her hard work, but now is taking forever to reimburse her for the money she spent on all the activities. Grace is not one bit happy.

LIST OF ROOMS:

Nursery Room – Sister Spears
Primary Room – Mrs. Pheasant
Relief Society Room – Miss Snow
Stage – Sister Grace
Foyer – Colonel Musket
Kitchen – Ben Burnside
Classroom #1 – Professor Prune.
Classroom #2 – Brother Brown
Classroom #3 – Brother Adams
Cultural Hall -- Bubba

LIST OF WEAPONS:

Squirt Gun – What threats followed the use of this terrifying gun?
Wooden Spoon – Who would use the dark side of a spoon to paddle the Bishop into submission?
High Heeled Shoe – Who would use the sharp edge of this seemingly innocent item?
Wrench – This blunt object could be useful—and found in a automotive shop?
Music Wand – Used for leading music, was it this time used to lead the unsuspecting Bishop to his doom?
Pizza Cutter – Razor sharp and deadly, this cutlery is now a suspected weapon!
Golf Club – Who would use a nine iron to beat the bishop?
Clipboard – Who in frustration would bring this item down on the head of our beloved bishop?
Tie – The bishop wears a tie every day—who knew it could be so deadly?
Mop – The deadly mop knows no bounds—it is now a suspected weapon.

CLUE

DETECTIVE'S NOTEBOOK



Bishop Wood is missing. There are ten suspects, ten weapons, ten rooms. It is up to you to find the clues. Who is responsible for the kidnapping of Bishop Wood?

DIRECTIONS: Mark off each suspect as you receive clues clearing them of the crime. When you have narrowed it down and discovered the kidnapper, their weapon and the room it was committed in, notify Megan.

SUSPECTS:

- ☐ Professor Prune
- ☐ Mrs. Pheasant
- ☐ Bubba
- ☐ Colonel Musket
- ☐ Miss Snow
- ☐ Ben Burnsidess
- ☐ Brother Adams
- ☐ Sister Spears
- ☐ Brother Brown
- ☐ Miss Grace

WEAPONS:

- ☐ Squirt Gun
- ☐ Wooden Spoon
- ☐ High Heeled Shoe
- ☐ Wrench
- ☐ Music Wand
- ☐ Pizza Cutter
- ☐ Golf Club
- ☐ Clipboard
- ☐ Tie
- ☐ Mop

ROOMS:

- ☐ Nursery Room
- ☐ Primary Room
- ☐ Relief Society Room
- ☐ Stage
- ☐ Foyer
- ☐ Kitchen
- ☐ Classroom 1
- ☐ Classroom 2
- ☐ Classroom 3
- ☐ Cultural Hall

LIST OF SUSPECTS:

PROFESSOR PRUNE: Professor Prune was a distinguished English professor for over 30 years and attended Bishop Wood's ward the whole time. One particular thing about Bishop Wood's talks really bugged Professor Prune—grammar. Bishop Wood's grammar was always off, and after thirty years it was starting to make the Professor crazy. After the last dangling participle he was ready to blow.

MRS. PHEASANT: Mrs. Pheasant, an accomplished pianist and musician, had composed many pieces of music. She composed one piece to be used for special music in church, but before she could have it published, Bishop Wood told her only hymns could be played in sacrament and no one ever got to hear it. She's been boiling mad ever since.

BUBBA: Bubba is the mechanic used by Bishop Wood for a lot of his cars and the church's vehicles. Bubba thinks Bishop Wood has begun a conspiracy to rip him off. Granted, Bubba has a major conspiracy theory complex, but this is the real thing! He doesn't like Bishop Wood at all!

COLONEL MUSKET: Bishop Wood constantly talked about some sort of army. He called it the Lord's army. The Colonel was tired of hearing it. To make matters worse, Bishop let it slip that that he had voted for John Kerry in the Presidential primary. The Colonel, being a good army man, was outraged.

MISS SNOW: Miss Snow was in love with one of Bishop Wood's sons. But Bishop would not let her near any of them. She became furious. She didn't understand why he wouldn't want her to date one of his sons, even if her nickname in the ward is "the Black Widow" and the pews are littered with her X-boyfriends.

BEN BURNSIDES: Ben loved to make dinners for the social activities of the church. For a while he had a good relationship with Bishop Wood. Then one day, Bishop Wood made fun of one of the meals that Ben had cooked. He was totally embarrassed. Ben was also known for a violent temper.

BROTHER ADAMS: Brother Adams, the elder's quorum President, is an avid golf nut. He has never really been too fond of Bishop Wood. They both ended up in a golf tournament together. Bishop Wood beat him by one stroke and received a set of golf clubs. Brother Adams got a divot replacer. He was livid.

CLUE

SUSPECT'S GUIDEBOOK

PROFESSOR PRUNE



CHARACTER DESCRIPTION:

Professor Prune was a distinguished English professor for over 30 years and attended Bishop Wood's ward the whole time. One particular thing about Bishop Wood's talks really bugged Professor Prune—grammar. Bishop Wood's grammar was always off, and after thirty years it was starting to make the Professor crazy. After the last dangling participle he was ready to blow.

DIRECTIONS:

You have been assigned to Classroom 1. Groups will come through and ask for clues. They may not ask you if you committed the crime. You can give only two clues, though you have six. If a group would like more clues, they must exit the room and return later to get two more clues from you. They can specify if they want to know about a room, a suspect, or a weapon, but you may choose which to tell them.

LIST OF CLUES

1. *Mrs. Pheasant* did not commit the crime—you heard her playing piano while you were lecturing Bubba about his bad grammar.
2. *Colonel Musket* did not commit the crime—he was talking to Sister Grace—and everyone knows how hard it is to get away from her!
3. The crime was not committed in the *nursery*—your granddaughter was there and she said she didn't see anyone being kidnapped.
4. The crime was not committed in the *cultural hall*—there was a basketball game that day.
5. The *mop* was not used to kidnap Bishop Wood. You saw the janitor using it.
6. The *music wand* was not used to kidnap Bishop Wood. It was broken earlier that day by a kid in your primary class.

CLUE

SUSPECT'S GUIDEBOOK

MRS. PHEASANT



CHARACTER DESCRIPTION:

Mrs. Pheasant, an accomplished pianist and musician, had composed many pieces of music. She composed one piece to be used for special music in church, but before she could have it published, Bishop Wood told her only hymns could be played in sacrament and no one ever got to hear it. She's been boiling mad ever since.

DIRECTIONS:

You have been assigned to the Primary Room. Groups will come through and ask for clues. They may not ask you if you committed the crime. You can give only two clues, though you have six. If a group would like more clues, they must exit the room and return later to get two more clues from you. They can specify if they want to know about a room, a suspect, or a weapon, but you may choose which to tell them.

LIST OF CLUES

1. *Mr. Brown* did not commit the crime. You saw him exit the building after church.
2. *Colonel Musket* did not commit the crime. You knew he had boot camp that day because your son is one of his pupils.
3. The crime was not committed in the *Relief Society Room* because Sister Spears was in there crying all afternoon after Bishop Wood offended her.
4. The crime was not committed in *Classroom 2*, because you were in there practicing piano.
5. The *clipboard* was not used as a weapon. You borrowed it from Sister Grace.
6. The *golf club* was not a weapon in the kidnapping. Mr. Adams lost it and you found it in the flower beds after church.

CLUE

SUSPECT'S GUIDEBOOK

BUBBA



CHARACTER DESCRIPTION:

Bubba is the mechanic used by Bishop Wood for a lot of his cars and the church's vehicles. Bubba thinks Bishop Wood has begun a conspiracy to rip him off. Granted, Bubba has a major conspiracy theory complex, but this is the real thing! He doesn't like Bishop Wood at all!

DIRECTIONS:

You have been assigned to the Cultural Hall. Groups will come through and ask for clues. They may not ask you if you committed the crime. You can give only two clues, though you have six. If a group would like more clues, they must exit the room and return later to get two more clues from you. They can specify if they want to know about a room, a suspect, or a weapon, but you may choose which to tell them.

LIST OF CLUES

1. *Professor Prune* did not commit the crime. He was lecturing you in the hall about using dangling participles.
2. *Ben Burnside's* did not commit the crime. He was giving people cookies in the hall.
3. The crime was not committed in the *kitchen* because you were in there trying to find more cookies.
4. The crime was not committed on the *stage* because you heard Mr. Adams practicing his golf swing in there.
5. The *clipboard* was not the weapon used—you saw Mrs. Pheasant carrying it.
6. The *pizza cutter* was not the weapon used—you borrowed it from Mr. Brown.

CLUE

SUSPECT'S GUIDEBOOK

COLONEL MUSKET



CHARACTER DESCRIPTION:

Bishop Wood constantly talked about some sort of army. He called it the Lord's army. The Colonel was tired of hearing it. To make matters worse, Bishop let it slip that that he had voted for John Kerry in the Presidential primary. The Colonel, being a good army man, was outraged

DIRECTIONS:

You have been assigned to the Foyer. Groups will come through and ask for clues. They may not ask you if you committed the crime. You can give only two clues, though you have six. If a group would like more clues, they must exit the room and return later to get two more clues from you. They can specify if they want to know about a room, a suspect, or a weapon, but you may choose which to tell them.

LIST OF CLUES

1. *Sister Grace* did not commit the crime—she was lecturing you about not helping her clean up after the Linger Longer last week.
2. *Mrs. Pheasant* did not commit the crime—you were singing with her to the piano.
3. The crime was not committed on the *stage*. You saw Brother Adams in there with his golf club.
4. The crime was not committed in the *primary room*. That's where you were when Sister Grace was lecturing you.
5. The *mop* was not used to commit the crime. The janitor had it after church.
6. The *high heeled shoe* was not used in the crime. You happened to notice that none of the suspects were wearing high-heeled shoes that day.

CLUE

SUSPECT'S GUIDEBOOK

MISS SNOW



CHARACTER DESCRIPTION:

Miss Snow was in love with one of Bishop Wood's sons. But Bishop would not let her near any of them. She became furious. She didn't understand why he wouldn't want her to date one of his sons, even if her nickname in the ward is "the Black Widow" and the pews are littered with her X-boyfriends.

DIRECTIONS:

You have been assigned to the Relief Society Room. Groups will come through and ask for clues. They may not ask you if you committed the crime. You can give only two clues, though you have six. If a group would like more clues, they must exit the room and return later to get two more clues from you. They can specify if they want to know about a room, a suspect, or a weapon, but you may choose which to tell them.

LIST OF CLUES

1. *Brother Brown* did not commit the crime. You were flirting with him outside the building after church.
2. *Brother Adams* did not commit the crime. He was bragging to you about his golf swing.
3. The crime was not committed on the *stage*. Brother Adams was on the stage when he was bragging to you about his golf swing.
4. The crime was not committed in *Classroom 3*. It was being fumigated that day.
5. The *wooden spoon* was not used in the crime. You know for a fact that Ben was using it to make his cookies.
6. The *Clipboard* was not used in the crime. You saw Mrs. Pheasant clipping her music to it.

CLUE

SUSPECT'S GUIDEBOOK

BEN BURNSIDES



CHARACTER DESCRIPTION:

Ben loved to make dinners for the social activities of the church. For a while he had a good relationship with Bishop Wood. Then one day, Bishop Wood made fun of one of the meals that Ben had cooked. He was totally embarrassed. He liked St. Patrick's day and there was nothing wrong with making a frosting fresco. Ben was also known for a violent temper.

DIRECTIONS:

You have been assigned to the Kitchen. Groups will come through and ask for clues. They may not ask you if you committed the crime. You can give only two clues, though you have six. If a group would like more clues, they must exit the room and return later to get two more clues from you. They can specify if they want to know about a room, a suspect, or a weapon, but you may choose which to tell them.

LIST OF CLUES

1. *Miss Spears* did not commit the crime—you were consoling her in the Relief Society room and you know she wasn't kidnapping anybody.
2. *Brother Adams* did not commit the crime—you gave him cookies when he was practicing his swing on the stage.
3. The crime was not committed in the *Relief Society Room*—you were in there consoling Miss Spears, remember?
4. The crime was not committed in *Classroom 2*, you gave cookies to Mrs. Pheasant in there.
5. The *pizza cutter* was not the weapon. You gave it to Bubba and he lost it.
6. The *music wand* was not the weapon, you know because some kid broke it and you were livid—you love playing with that music wand during Priesthood!

CLUE

SUSPECT'S GUIDEBOOK

BROTHER ADAMS



CHARACTER DESCRIPTION:

Brother Adams, the elder's quorum president, is an avid golf nut. He has never really been too fond of Bishop Wood. They both ended up in a golf tournament together. Bishop Wood beat him by one stroke and received a set of golf clubs. Brother Adams got a divot replacer. He was livid.

DIRECTIONS:

You have been assigned to Classroom 3. Groups will come through and ask for clues. They may not ask you if you committed the crime. You can give only two clues, though you have six. If a group would like more clues, they must exit the room and return later to get two more clues from you. They can specify if they want to know about a room, a suspect, or a weapon, but you may choose which to tell them.

LIST OF CLUES

1. *Brother Brown* did not commit the crime—you saw him flirting with Miss Snow outside and were really jealous because you think she's hot.
2. *Mrs. Pheasant* did not commit the crime—you heard her playing piano while you were practicing your golf swing—it was really annoying and threw off your game.
3. The crime did not occur in the *cultural hall*. There was a basketball game—they threw off your game, too.
4. The crime did not occur in *Classroom 3*. You were supposed to teach a lesson in there but it was being fumigated. Can't you smell it?
5. The *mop* was not used to commit the crime. Your cousin is the janitor and he had it.
6. The *wrench* was not used in the crime. You borrowed it from Bubba.

CLUE

SUSPECT'S GUIDEBOOK

SISTER SPEARS



CHARACTER DESCRIPTION:

Miss Spears joined the church nearly 10 years ago. She is rather an insecure woman and feels when Bishop Wood gives a talk, his remarks directed at her and nobody else. She is frankly tired of it and is seriously considering being offended.

DIRECTIONS:

You have been assigned to the Nursery Room. Groups will come through and ask for clues. They may not ask you if you committed the crime. You can give only two clues, though you have six. If a group would like more clues, they must exit the room and return later to get two more clues from you. They can specify if they want to know about a room, a suspect, or a weapon, but you may choose which to tell them.

LIST OF CLUES

1. *Bubba* did not commit the crime. He's your brother and he just wouldn't do that. The bishop just hates him for no reason!
2. *Ben Burnsides* did not commit the crime. He was consoling you when you were crying. He's a sweet boy.
3. The crime did not occur in the *cultural hall*. Those stupid boys were playing basketball in there and it was hard to cry louder than them. Church basketball should be discontinued!
4. The crime did not occur in the *nursery*. The bishop never goes in there so he couldn't be found there. He *totally ignores* the nursery!
5. The crime was not committed with a *high heeled shoe*. That shoe belongs to the bishop's wife and it's been here a week. No one ever picks up after themselves!
6. The crime was not committed with the *wrench*. Your brother Bubba lent it to that irresponsible brute Brother Adams.

CLUE

SUSPECT'S GUIDEBOOK

BROTHER BROWN



CHARACTER DESCRIPTION:

Mr. Brown owns a pizza parlor in town and is a faithful member of the church. He has become sick and tired of the baseball diamond illustration that Bishop Wood uses at least once a month. He has complained about its use (mostly because he never liked baseball to begin with) but Bishop still continues to use it. Mr. Brown is used to his orders being carried out and is not happy at all.

DIRECTIONS:

You have been assigned to the Classroom 2. Groups will come through and ask for clues. They may not ask you if you committed the crime. You can give only two clues, though you have six. If a group would like more clues, they must exit the room and return later to get two more clues from you. They can specify if they want to know about a room, a suspect, or a weapon, but you may choose which to tell them.

LIST OF CLUES

1. *Sister Grace* did not commit the crime. You overheard her lecturing Colonel Musket about not putting chairs away. You ran because neither did you...
2. *Miss Spears* did not commit the crime. You heard her whining about the bishop again and you were running from her too. Crazy sisters!
3. The crime was not committed in the *kitchen*. You stopped in there and got some cookies on your way out.
4. The crime was not committed in the *nursery*. It was locked because duh—there aren't any kids in this ward!
5. The crime was not committed with the *squirt gun*. It's your water gun and you took it with you when you left.
6. The crime was not committed with the *wrench*. You saw Brother Adams put it in his trunk the other day.

CLUE

SUSPECT'S GUIDEBOOK

SISTER GRACE



CHARACTER DESCRIPTION:

Grace, the activities committee leader, has been planning activities for over a year. Bishop Wood not only has not shown appreciation at all for her hard work, but now is taking forever to reimburse her for the money she spent on all the activities. Grace is not one bit happy.

DIRECTIONS:

You have been assigned to the Stage. Groups will come through and ask for clues. They may not ask you if you committed the crime. You can give only two clues, though you have six. If a group would like more clues, they must exit the room and return later to get two more clues from you. They can specify if they want to know about a room, a suspect, or a weapon, but you may choose which to tell them.

LIST OF CLUES

1. *Ben Burnsides* did not commit the crime. He was making cookies for the Linger Longer, thank you very much, unlike the rest of you low-lives!
2. *Professor Prune* did not commit the crime. You were going to lecture him about forgetting to book the stake center, but he was already lecturing Bubba in the hall.
3. The crime was not committed in the *Kitchen*. You were in and out of it all day making sure the cookies were going ok and there would be enough for everyone.
4. The crime was not committed in *Classroom 1*. That's where you were lecturing Colonel Musket about his not helping with the Linger Longer.
5. The *pizza cutter* was not used in the crime. You already got after Bubba over it's being lost, and he still can't find it. Imbecile!
6. The *mop* was not used in the crime. You borrowed it to clean up after the Linger Longer—all by yourself since *no one* stayed to help you—and you put it away. There wasn't any blood on it, after all.